



NON-VIABLE VACCINE RETURN AND WASTAGE FORM
 NORTH DAKOTA DEPARTMENT OF HEALTH
 SFN 53767 (Revised 02/12)

Division of Disease Control
 2635 East Main Ave. PO Box 5520
 Bismarck, ND 58506-5520
 Phone: 701.328.3386 or toll-free 800.472.2180
 Fax: 701.328.2499

Provider			
Provider ID Number:	Provider Name:		Date:
Address:	City:	State: ND	Zip Code:
Contact Person:	Telephone Number:	Fax Number:	

1. Complete this form before returning unopened, non-viable vaccine.
 2. Make two copies of this form, one for your records and one for McKesson.
 3. Prior to shipping unopened non-viable vaccine, fax form to the NDDoH Immunization Program at 701.328.2499.
 4. Ship unopened non-viable vaccine and a copy of the completed return form to McKesson in a shipping container received from previous vaccine shipments. Open vials, including multidose vials, or open pre-filled syringes, cannot be sent to McKesson. For vaccine in open vials/syringes, use this form to report the wasted/expired vaccine, and then dispose of it per your facility's policy.
 5. **Do not contact UPS or McKesson directly to arrange for a pick up.**
 6. **DO NOT ship viable vaccine to McKesson.**
 7. **DO NOT ship viable or non-viable vaccine to the NDDoH.**
- Check here to have a McKesson return label mailed to your facility (for facilities that have a regular UPS pickup).
- Check here if your facility does not have a regular pickup. McKesson will send a label along with UPS to pick up the return.

Return Code (Enter number of Return Code in area below)	Explanation of Reasons 2 through 7:
1. Expired 2. Refrigerator/freezer failure 3. Power failure 4. Refrigerator/freezer unplugged 5. Failure to store properly upon receipt 6. Unusable upon delivery 7. Other (i.e., vial dropped, vaccine refused by patient after being drawn up, etc.)	

Required Vaccine Information					
Return Code (See Above)	Vaccine	Doses	Manufacturer	Lot Number	Expiration Date

This form may also be completed and submitted electronically: <http://www.ndhealth.gov/Immunize/Providers/Wastage.aspx>